# **AR-media Plugin**

Directions for model transfer

### AR-media

Download the ARmedia Player app from iTunes for either your iPhone or iPad (or both)



### iTunes

### Connect your iOS device to ensure that it is synced to iTunes on your Mac or PC



# Once synced...

Select the iOS device from the iTunes control panel. Then click "apps".

You will be able to scroll down to see all available apps. Confirm it synced successfully.



# File Sharing

Slide down to the "File Sharing" section under "Apps" - you will see AR Player here.



#### File Sharing

The apps listed below can transfer documents between your iPhone and this co

Apps	Documents
AR Player	

# Select AR Player

View the panel next to AR Player add content

#### **File Sharing**

The apps listed below can transfer documents

Apps



**AR Player** 

### Add...

Click "Add", locate the .armedia file that I shared with you.



### Attach

Select the .armedia file, then click "Open".



# Library

Confirm that the file has been added to the list of documents.

### **AR Player Documents**



# Sync

Be certain that your iOS device is still connected...

If so, select "Sync" from the bottom right side of the iTunes Documents screen.



# **Open AR Player**

On your device, open AR Player.

You'll see this.

Press the icon in the bottom right corner.



Wednesday, March 20, 13

### Refresh

Press the refresh icon (bottom left) to refresh your library.

Home	Library	-
Aug	mented Reality Models	
	Alfa Romeo 159 AR-media Model	>
-	AR-media Logo AR-media Model	>
Oth	er Resources	
Dow Visit t	nload models he online AR library for new models.	>
Crea Use A	ate models R-media Plugins to create models.	>

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## Updated

A successful sync and upload will present the following message.

You'll see the Dunn House model in the back.

Press close.



# To View ...

With the Ar-media marker, press the file name from the library

Aug	mented Reality Models	
	Alfa Romeo 159 AR-media Model	>
-	AR-media Logo AR-media Model	>
	Dunn Bros Demo Dunn House.armedia	>
	Garage_2.armedia (touch to discolse)	>
	tall building.armedia (touch to discolse)	>
Oth	er Resources	
Dow Visit t	nload models he online AR library for new models.	>
Crea Use A	Ate models R-media Plugins to create models.	>

### Press

Press the Ar-media globe icon, then aim the camera at the marker.

Keep the entire marker border within the camera view, or the model will not show on screen.



### Position

The model is situated with the marker anchored directly under.

Swipe to scroll left/right.

Pinch to zoom.



### To View...

using geo-location information, press the icon in the middle bottom of the screen.

Augmented Reality Models	
Alfa Romeo 159 AR-media Model	>
AR-media Logo AR-media Model	>
Dunn Bros Demo Dunn House.armedia	>
Garage_2.armedia (touch to discolse)	>
(touch to discolse)	>
Other Resources	
<b>Download models</b> Visit the online AR library for new models.	>
Create models Use AR-media Plugins to create models.	>
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# Map

If you are in close enough proximity, you will see an ARmedia icon near your blue beacon.

Aim your device at the vicinity, and it will populate on screen.

